

WORD RESCUE

Story, Hints and Cheat Mode!

Apogee Software Productions

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The Story of Word Rescue

Word Rescue is an incredible adventure for kids who want to rescue all the stolen words from the mean ol' Guzzles. The Guzzles can't read, and they don't want anyone else to read either. So, they've stolen the words out of all of our books!

Benny Bookworm needs your help to stop the Guzzles. He needs you to reunite the stolen words with their meanings. Once you join all the words with their pictures, Benny will put them back into the books.

Starting the Games

You must first install each of the three volumes before playing. Type INSTALL to get further instructions. After installation is complete, the three volumes may be played by typing either "WR1", "WR2" or "WR3".

General Hints

★ If you collect the letters in the right order you will get extra slime and points. The letters always spell out one of the seven words you are trying to match up on the current level.

★ When you see one or more letters, press 'W' to see the word list so you can figure out which word it is.

★ If a Guzzle is chasing you and Benny is out of slime, run to the other side of a waterfall or slime pit and the Guzzle may fall into it.

Secret Cheat Keys

★ If you press 'L' and 'Z' simultaneously and then type in a number followed by the [Enter] key you will go directly to that level. There are 15 levels total in game one, and 20 levels in games two and three. When you press the 'L' and 'Z' keys, the game will simply freeze while you enter a number, then when you press the [Enter] key you should change to the new level.

★ Pressing 'P' and 'S' simultaneously refills your slime. (Hold the 'P' key first, then press 'S' or else you will toggle sound.)

★ Press <Esc> to skip the sequence where Benny sparkles the words into the book.

Difficulty Levels: What do They Mean?

★ EASY: Only one Guzzle at the start of a level. Drips of slime don't hurt you. Slime is refilled at the

start of each level. Slime is refilled fully from every bucket. Secret word is displayed at the bottom of the screen.

★ MEDIUM: Two or three Guzzles at the start of level. If a slime drip touches you, Benny will take you away to wash you clean. Three slimes for each bucket you collect. Slime is refilled at the start of each level. Secret word is displayed at the bottom of the screen.

★ HARD: Three or more Guzzles at the start of each level. If you get a slime drip on you Benny will take you away to get washed off. Two slimes for each bucket you collect. Slime is not refilled at start of a level (although it is refilled at start of game). Secret word is not displayed until you have collected 20 books.

Secret Bonus Points

★ If you complete a level without asking Benny to slime a Guzzle you get 500 extra points.

★ If you complete a level without making any mistakes matching words and pictures you get 500 extra points.

★ If you collect all the books on a level you get 500 extra points.

Files Names

The computer saves each player's status as well as joystick and keyboard preferences in a file called name.WR1 (or name.WR2 or name.WR3 depending on which game you're playing). High scores are saved in HIGH.WR1, HIGH.WR2 and HIGH.WR3. All these files can be deleted if you want. All files that begin with "WR" are necessary game program files.

Non-Standard Video Cards

If the program thinks that there is not an EGA or VGA card, then it will exit with a message telling the user to try starting the program like this: **WR1 E**

If you're sure you have EGA, the E parameter disables video checking and forces EGA mode. This usually happens on older model Tandy computers.

Game Speed Adjustment

You can speed up or slow down the animation by pressing + or - keys. If the animation is speeded up too much you will eventually get flicker.